



Scanamorphos map-making

Presenter: Babar Ali (NHSC)

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Outline

I. Basics

- What is Scanamorphos?
- Why use Scanamorphos?
- Where to get Scanamorphos
- Where to find help

II. Scanamorphos Internals

- *Taken from M. Wetzstein*

III. Using Scanamorphos



Part I

THE BASICS



What is Scanamorphos?

*Scanamorphos**

version 21 available (March 2013)

companion paper and supporting documents available [here](#)

user guide decoupled from the paper available [here](#)

Go to the [records page](#) to see a list of changes, and read the updated README file and user guide.

Visit the [tips page](#) to look for answers to some usage questions.

Read the paragraph on [backgrounds in Herschel maps](#) if you ever wondered about them.

If you wonder about the shape of some point sources in PACS maps:

On the [PACS Calibration Web](#), you will find a very useful document describing the structure and possible distortions of the point spread functions (in particular the elongation and undershooting at high scan speed).

Likewise, on the [SPIRE Calibration Web](#), you will find up-to-date documentation about the average beams.

[documentation and reference](#)

[download and installation](#)

[inquiries](#)

[acknowledgements](#)

Scanamorphos is an IDL software to build maps from scan observations made with bolometer arrays, in particular with the PACS and SPIRE photometers onboard the *Herschel* space telescope (wavelength range of operation: 70 to 500 μm). The prototype software has been developed on SPIRE simulated data and on real data from *P-Artemis*, an instrument of the same design as one of the PACS subarrays, but operating on the ground (mounted on APEX). After the launch and performance verification of *Herschel*, it has been extensively tested on both SPIRE and PACS flight data.

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Written in IDL

Standalone code that works from Level 1 processed PACS data



Why Use Scanamorphos?

- Stable and robust package, which produces scientifically validated images.
- Performed very well in metric evaluation for the recent map-making workshop
- Easy to use.
- Conserves flux.
- Low memory requirements compared to Java/HIPE.
- Good response and support from Scanamorphos author.



Download & Documentation

<http://www2.iap.fr/users/rousseau/herschel/>

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Where to get help?

- HSC and NHSC helpdesks
- Scanamorphos documentation
- Scanamorphos author
- Scanamorphos user community



Other tutorials and help

- HSC workshop/webinar presentations
- Michael Wetzstein

http://herschel.esac.esa.int/2013MapmakingWorkshop/presentations/JPScanam_MWetzstein_MapMaking2013_DPWS.pdf

- Zoltan Balog

http://herschel.esac.esa.int/twiki/pub/Public/DataProcessingWorkshop2012/scanam_tutor.pdf

- Youtube video of Zoltan's talk

<http://www.youtube.com/watch?v=MIYE31fSBTc>



Part II

SCANAMORPHOS INTERNALS

Slides taken from M. Wetzstein

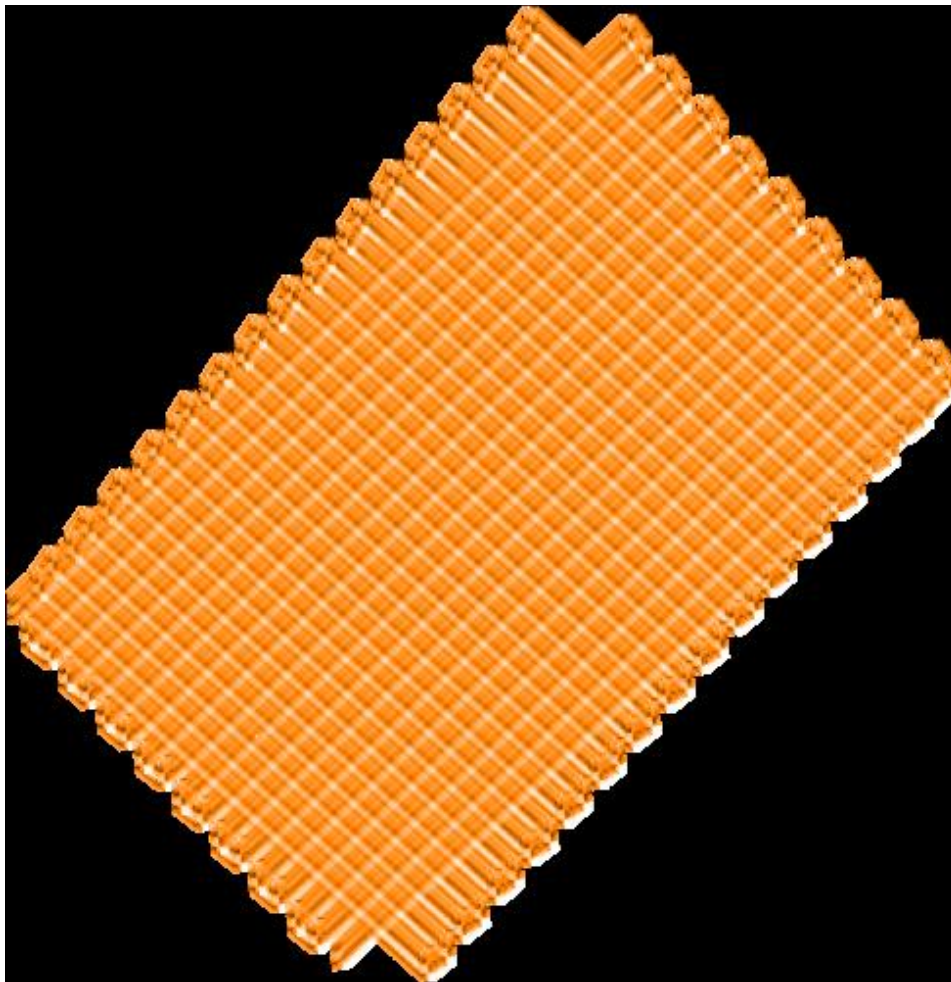


Scanamorphos port to **JAVA** 

The text "Scanamorphos port to" is in green, and "JAVA" is in red. To the right of the text is the Java logo, which consists of a blue coffee cup with a saucer and red steam rising from it.

Michael Wetzstein

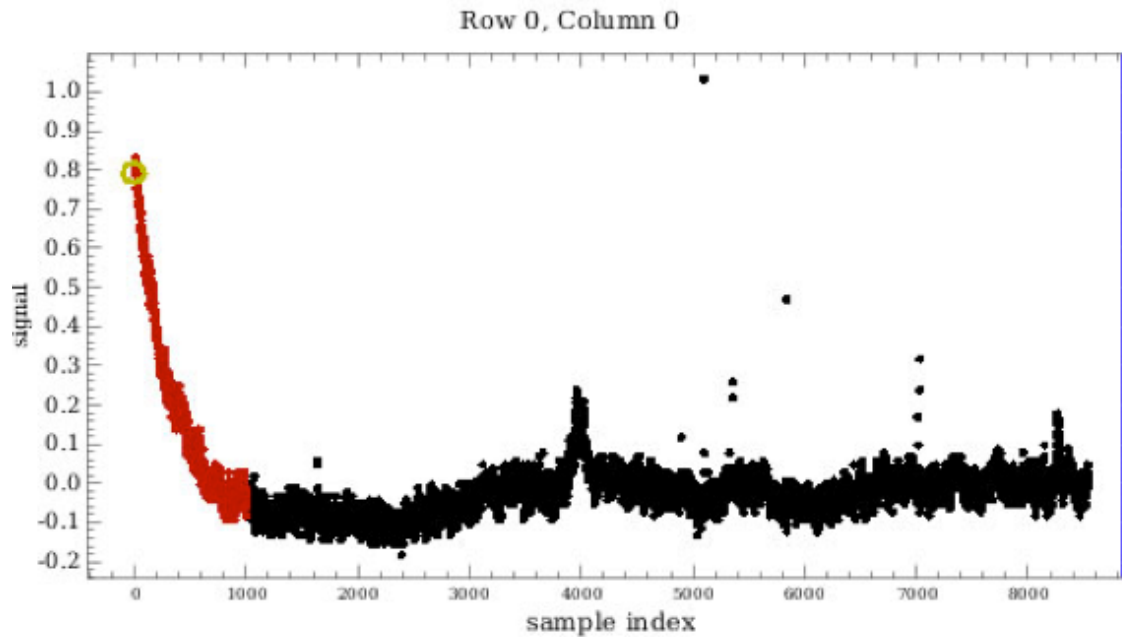
Level 1 of obsid 1342204362 + -63



Map dominated by noise artifacts at Level 1.

Scanamorphos will:
Measure and remove correlated and uncorrelated signal drift noise on different scales.

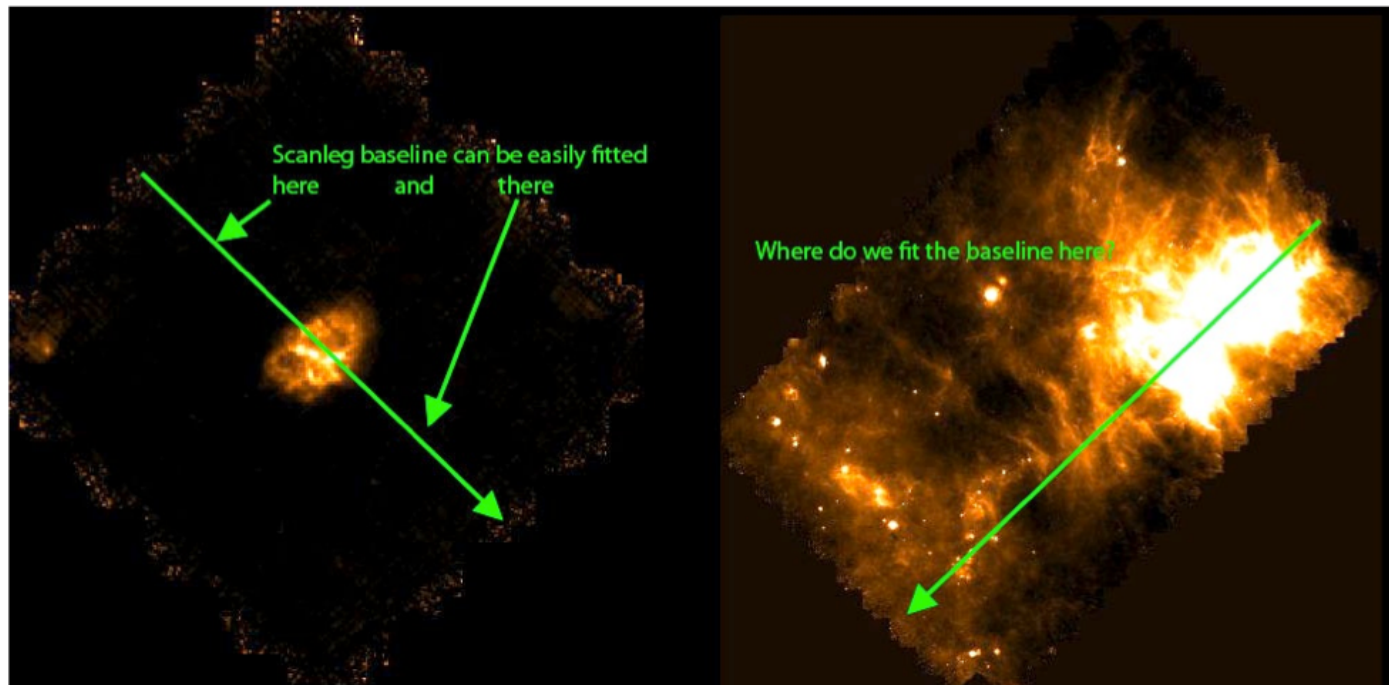
Preprocessing



Mask calibration block transients

Baseline removal: galactic or not?

There is a difference between bright compact sources and bright distributed emission:



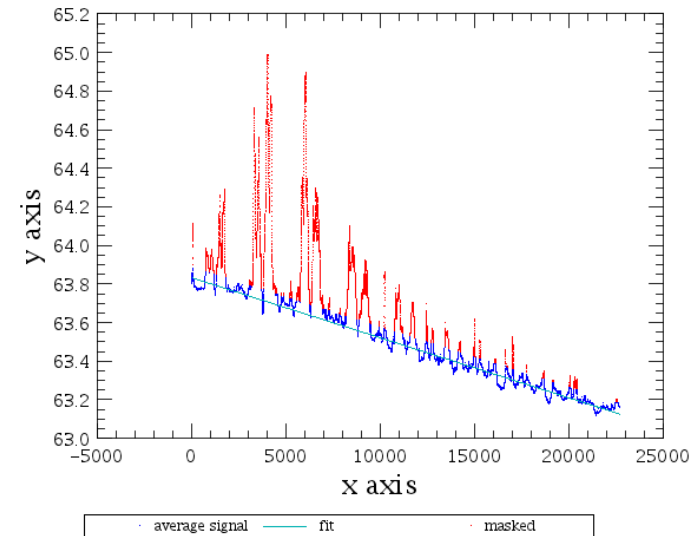
Baseline removal

Non-Galactic

1. baseline fit of average signal, complete timeline. 3-sigma masking
2. subtract the median of all unmasked values per scanleg
3. repeat 1 and 2
4. repeat 1
5. Fit scanlegs per detector pixel, 2-sigma masking



Scanamorphos_BaselineFitTask:
Average signal of all pixels and fit.

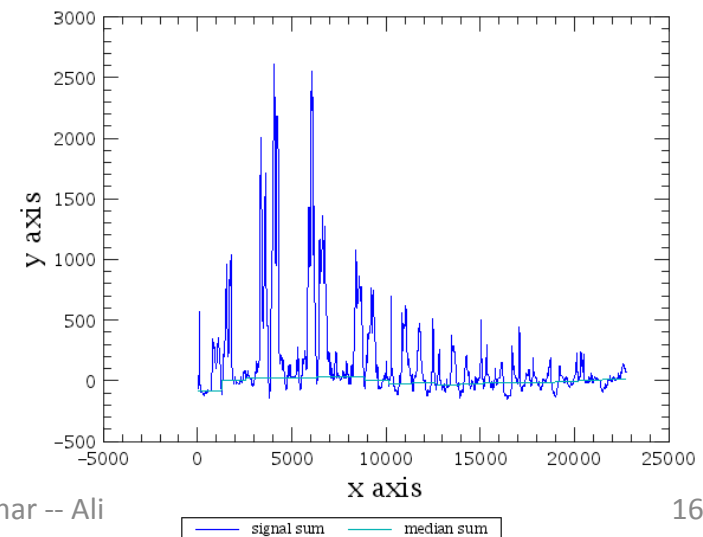


Galactic

1. Only the median recentering is done.
2. A threshold source mask is calculated.
3. Median recentering is repeated.

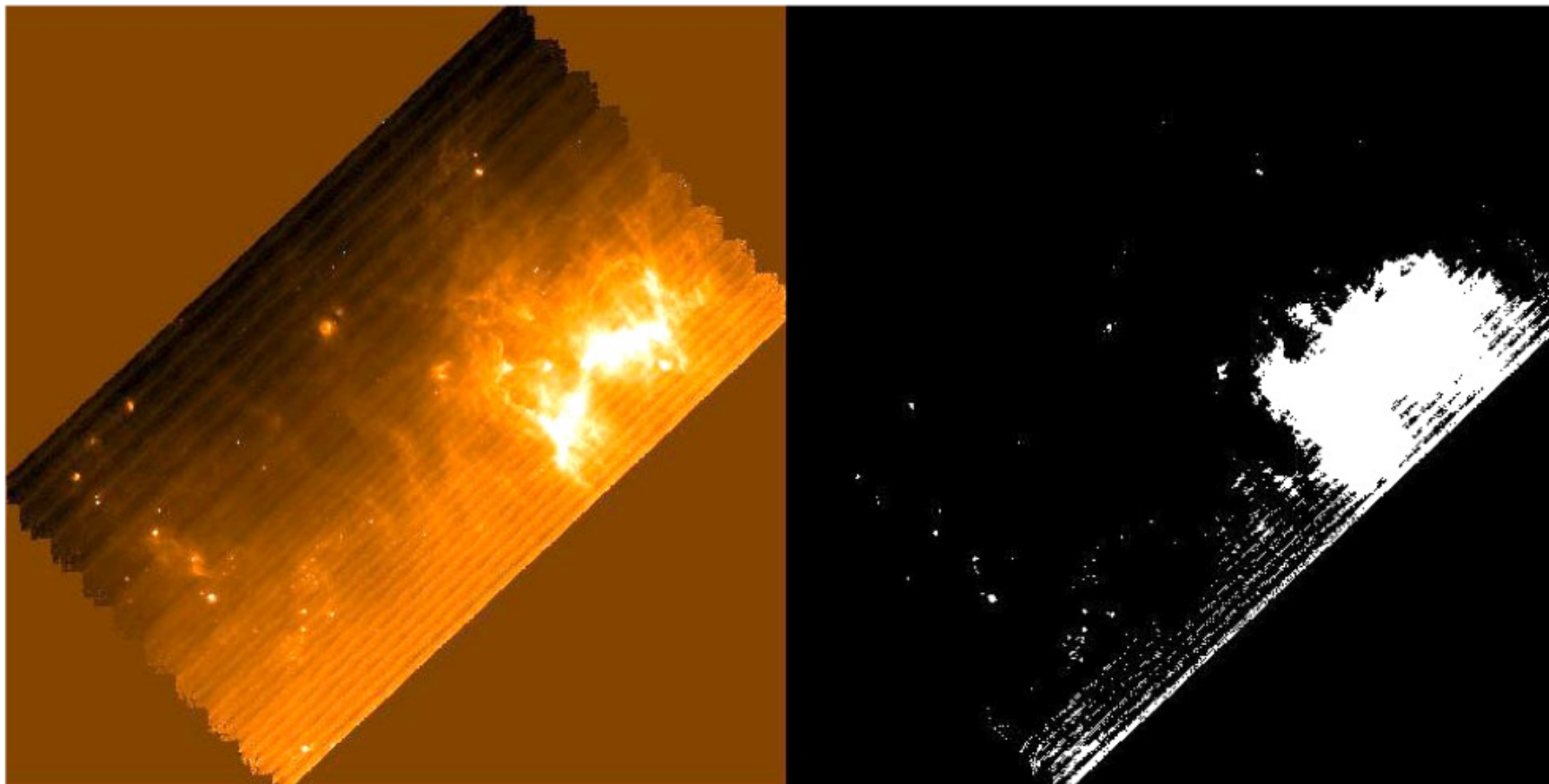


Scanamorphos_OffsetPerScanlegTask:
f the signal of all pixels and median, that will be subtr

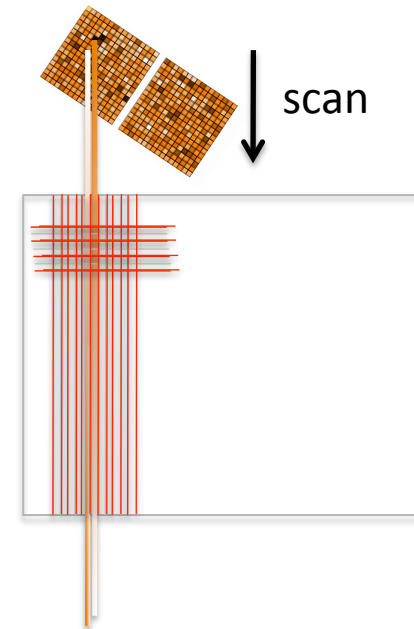
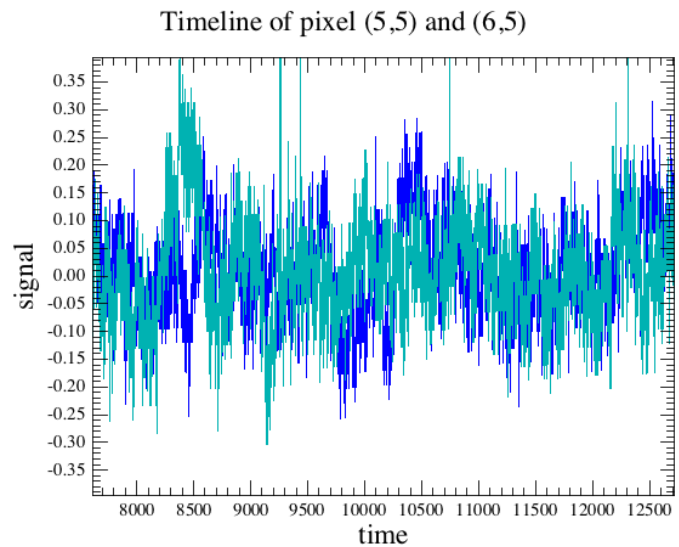


Baseline removal - result

Galactic case: map and threshold (source) mask



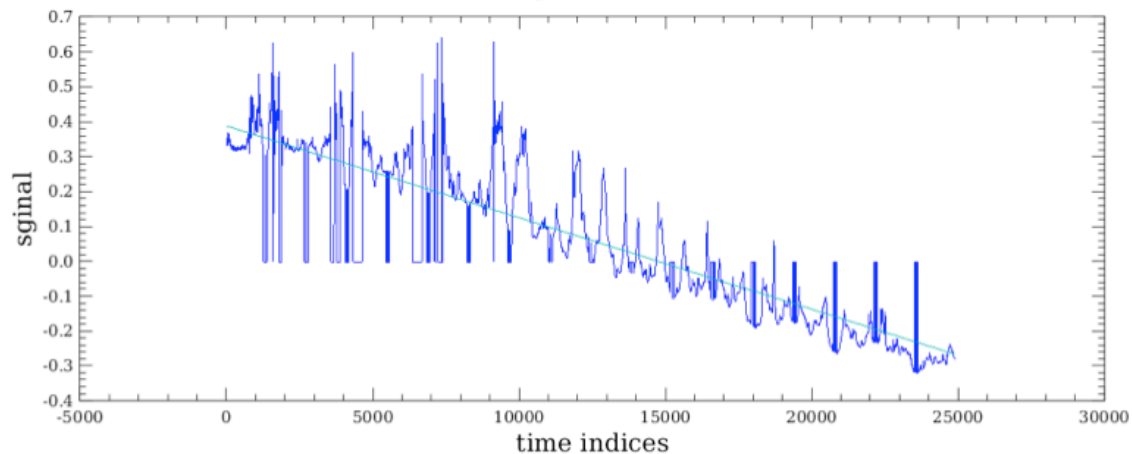
Destriping



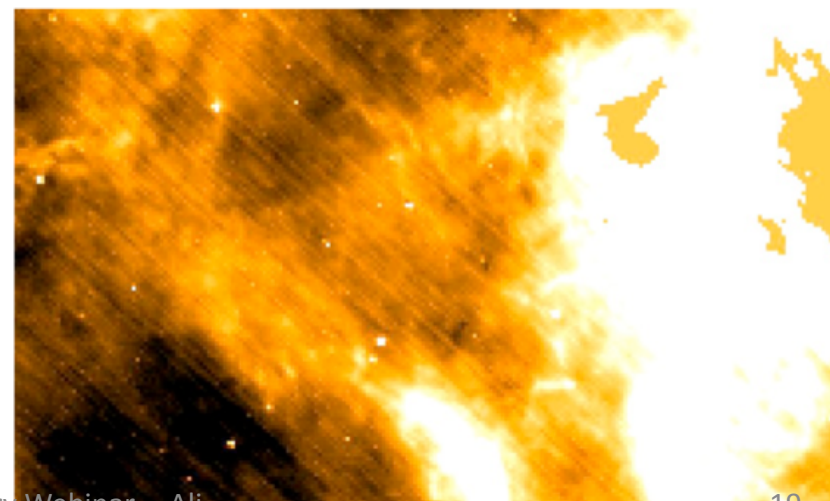
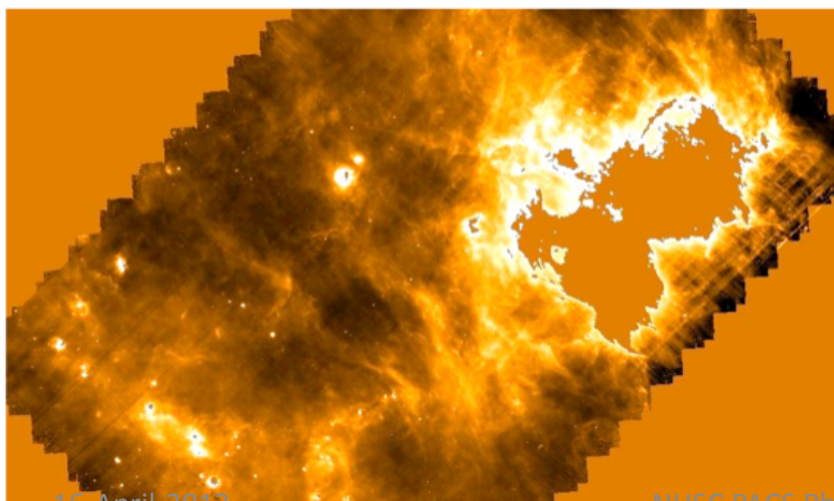
- Takes a Map and backprojects it into a Signal cube
this should average out drifts
- subtract this simulated cube from the real one
- fit the difference
- subtract fit from the signal
- Map
- iterate

Destriping Results

Fit of the average timeline with the backprojected cross-scan
average and fit



Detail with short time drifts

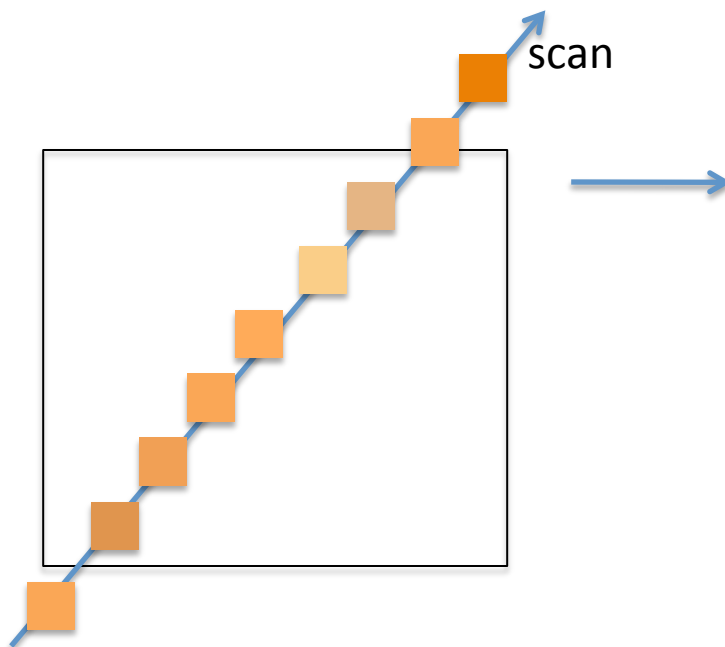


Average Drifts

Goal: remove the drift that is common to all detector pixels

Approach:

Collect crossings of Detectors over a Map pixel



For every Map Pixel:

$\overline{\text{Flux}}_i, \sigma_i, \text{time}_i$

Build drift matrix: Put Flux_i, σ_i at time_i

Assign $\overline{\text{Flux}}(\text{time}_k) = 0$

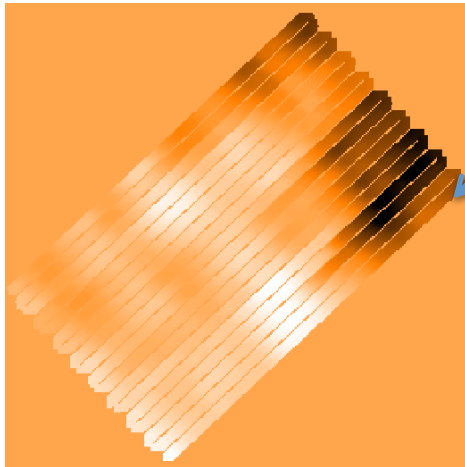
Find difference: $\overline{\text{drift}}_{ki} = \overline{\text{Flux}}_k - \overline{\text{Flux}}_i$

Assign $\overline{\text{Flux}}_i$

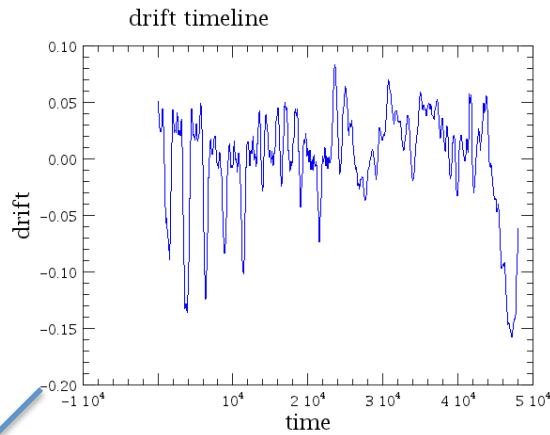
Iterate over the matrix

Average Drifts 2

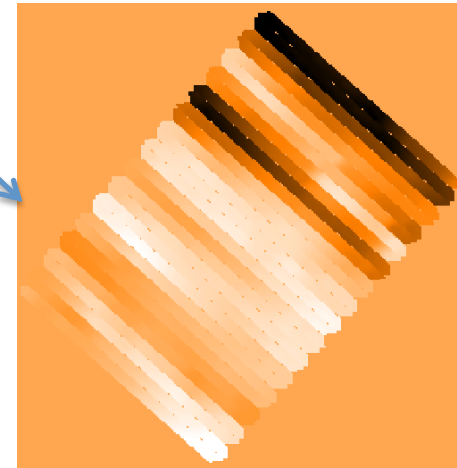
scan



σ -map

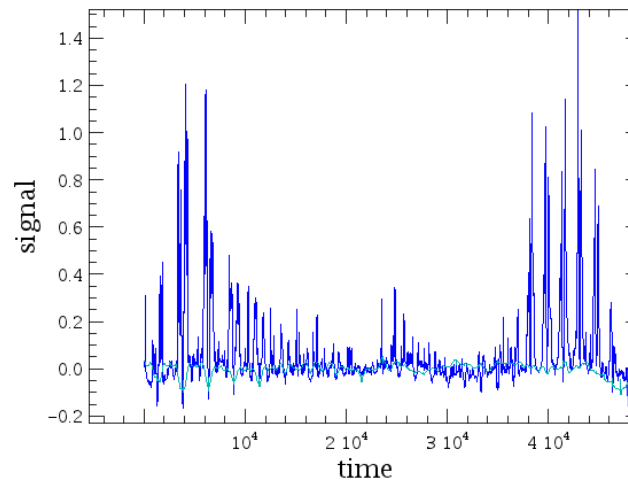


cross-scan



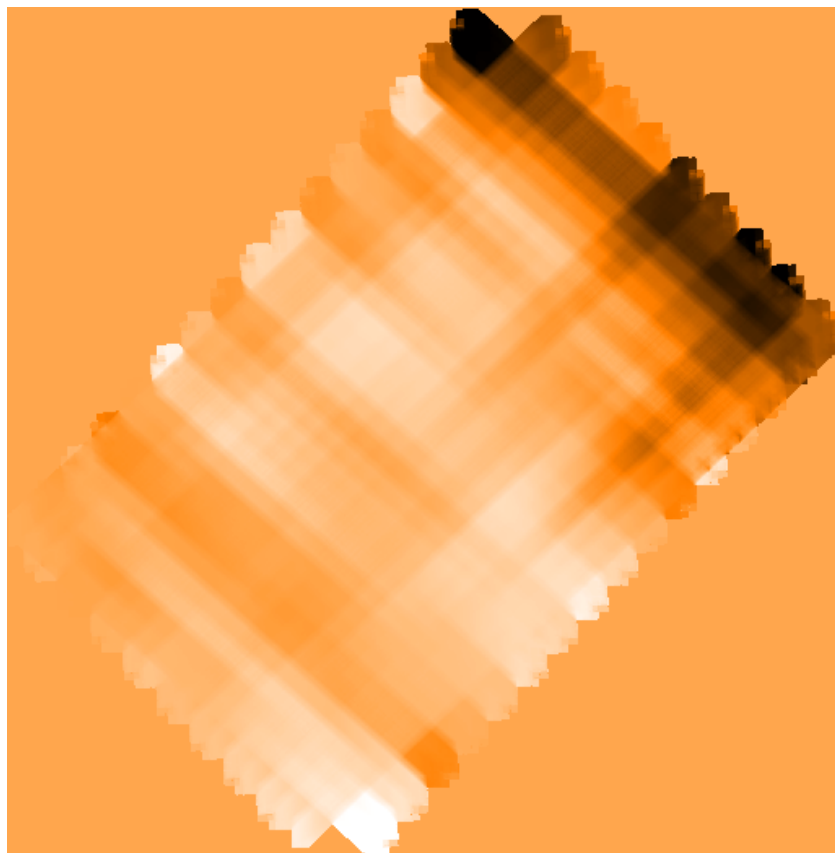
σ -map

Drift removal iteration 1

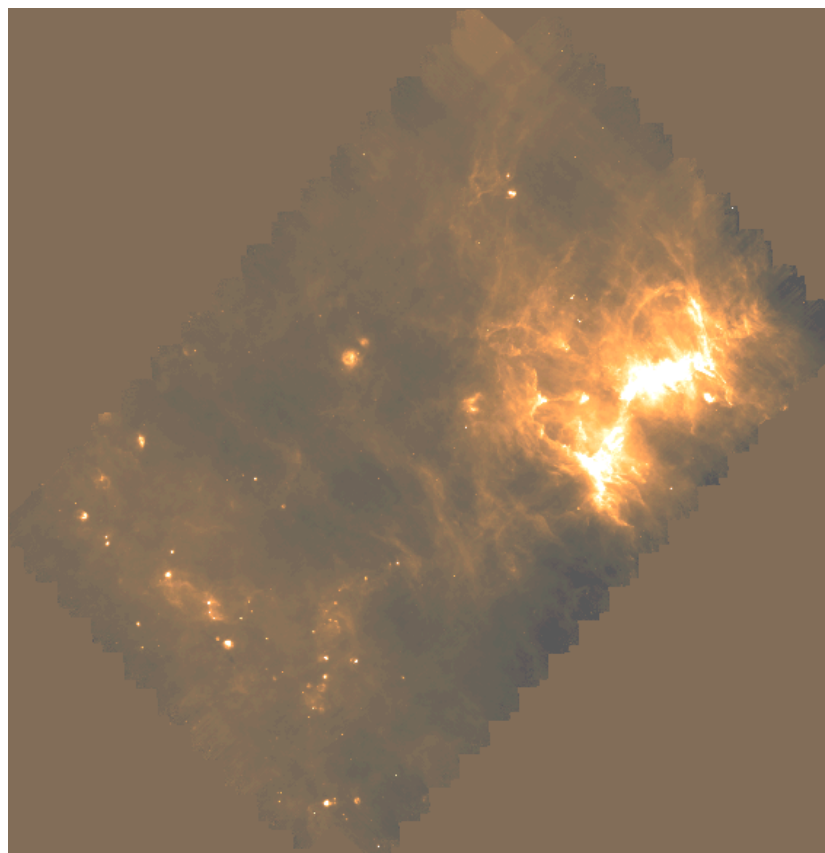


Average - result

Destriped Map

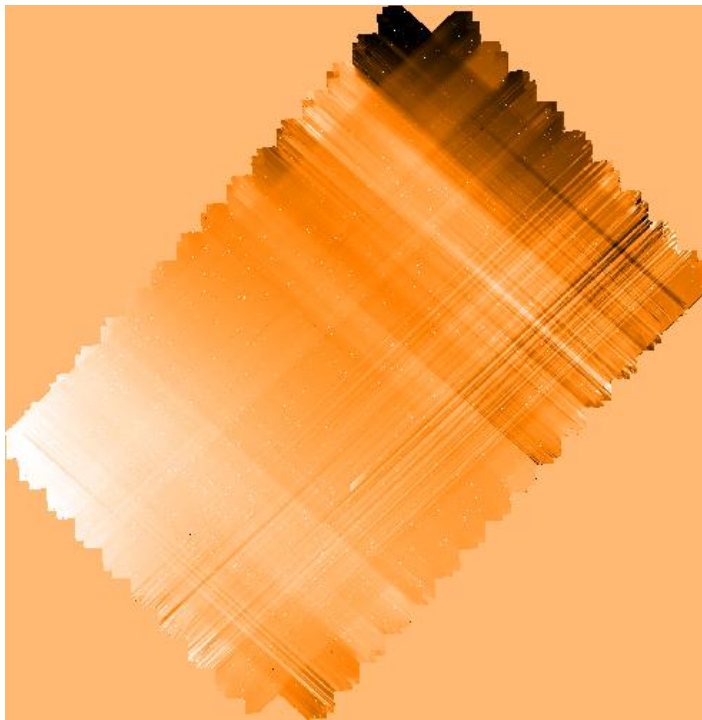


Map after average Drift removal

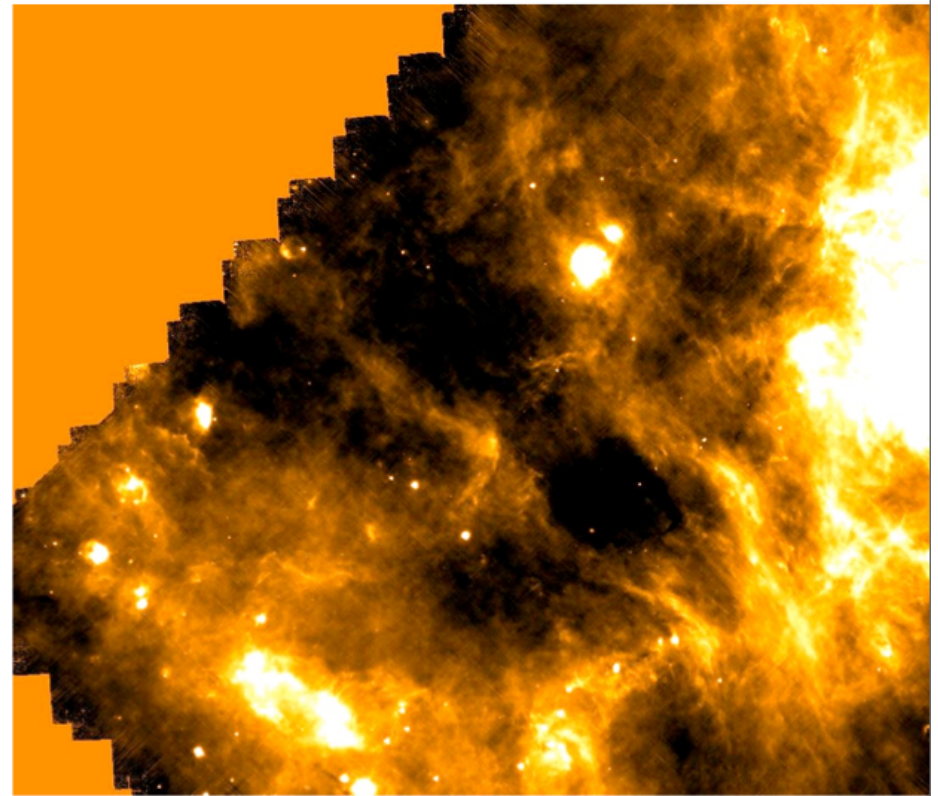
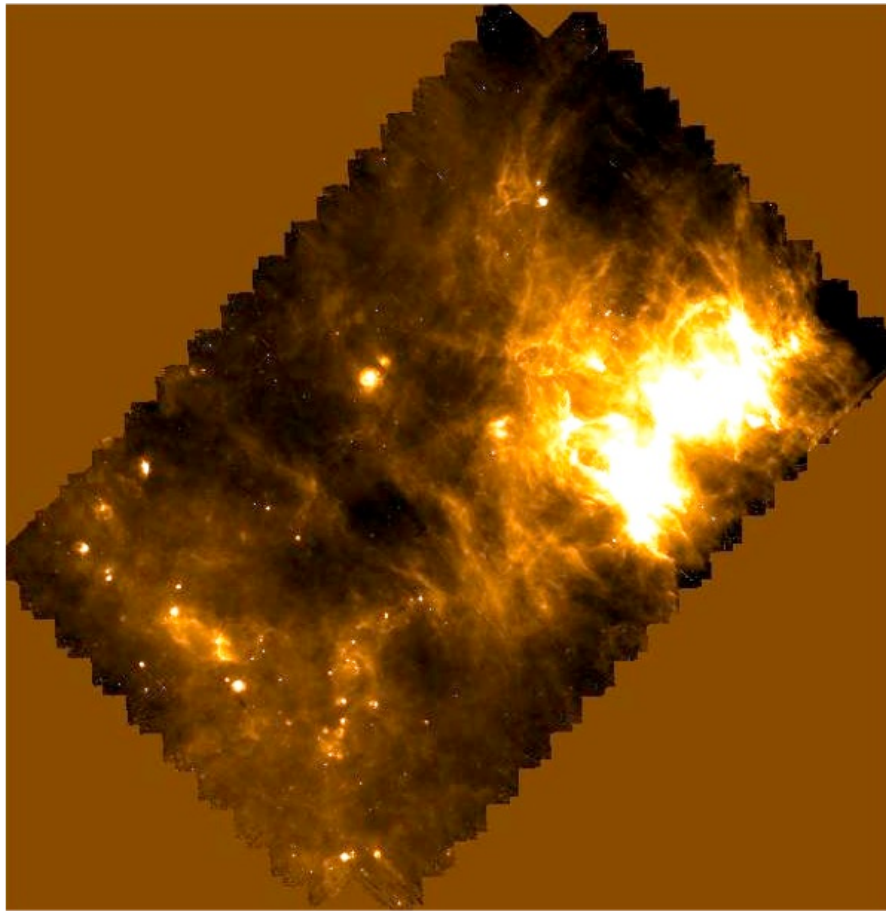


Individual Drifts

- Calculate the crossings again (like for the average drift)
- Calculate the average flux of all crossings for one Mappixel
- take the difference as drift and assign it to the timeline, this time for every detector pixel
- subtract the drift cube from the signal cube
- iterate



Final Result





Part III

USING SCANAMORPHOS

Level 1 conversion

- Use HIPE to export level-1 frames to Scanamorphos format

```
1 ▶  
2 convertL1ToScanam(frames,obsid,outDir=outdir)  
3
```

Level 1 frames

obsid is used for naming convention

Optionally select where to put the output

Level 1 conversion

- Complete conversion with IDL tools included in distribution

convert_hcssfits_pacs.pro

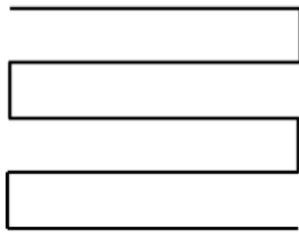
input IDL structures (1 .xdr file per repetition per obsid)
(non-nominal frames and slews between scans discarded)

```
nobs = 2
obsid = ['1342187067', '1342187069']
for i = 0, nobs - 1 do convert_hcssfits_pacs, $
dir_in='/data/pacs/n4559/processed_obsid/', $
dir_out='/data/pacs/n4559/input_scans/', $
root=obsid(i)+'_blue', color='blue'
```

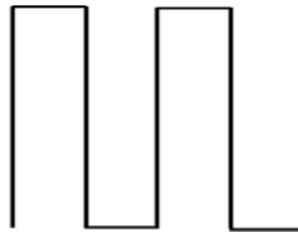
Example and text from Zoltan Balog

ordering of input scans

input scans must alternate their orientation on the sky



scan



cross-scan

The .xdr files for each input scans must be put into the file called **scanlist_pacs**
 The first line of this file **must** contain the directory where the files are

example: observation with 2 obsids and 1 **scans** and 1 **cross-scans**, rep=2

If there are more than one repetition:

stru_obsid1_cam_scan1.xdr
stru_obsid2_cam_scan1.xdr
stru_obsid1_cam_scan2.xdr
stru_obsid4_cam_scan2.xdr

typically for PACS : n × **scan**, then n × **cross-scan**

The same structure must be repeated for each of them

Slide taken from Zoltan Balog



Processing Parameters

Parameter	Description
Mandatory	
/pacs	Defines PACS as instrument.
nobs = n	Number of distinct OBSIDs
Debugging info.	Usually very, very verbose; Handle with care
/visu	Shows the result of each intermediate step
/debug	Shows even more plots than /visu



Processing Parameters

Parameter	Description
/parallel	For observations taken in parallel mode.
/galactic	To preserve sky gradients in regions where spatially extended emission dominates the map
/minimap	For observations taken with “mini scan map” parameters
/nocross	Specifies that only one scan direction observation is available.
/jumps_pacs	Detect and mask brightness discontinuities due to pixel, row, or module dropouts or similar electronic effects.
/nothermal	Skip short timescale average drift subtraction
/noglitch	Skip Scanamorphos’ internal deglitching
nblocks=nbl	Force slicing of field into nbl sub-fields.



Processing Parameters

Parameter	Description
pixsize=	Pixel size of the final map in arc-seconds.
orient=	'astro' for astronomical (North up, East to the left) 'scan' for optimizing along the scan direction
/frame_framallscans	Use all scans to compute the final WCS for the map, not just the first two scans.
hdr_ref=hdr	Use the reference header in 'hdr' for map projection.
/one_plane_fits	To produce separate FITS format file for each plane instead of a single cube.

A complete list of parameters is available from the Scanamorphos website maintained by H. Roussel